**Company Research Group Presentation**

**Worth 5% of your overall grade**

In groups, students will create a Powerpoint (or similar) presentation on the Canadian Games Industry.

General research will look into size of industry in Canada, how it relates to the rest of the world, how many companies are in each province, how many employees are employed per province, their age range, salary ranges per province, money spent, profits made, etc (country wide and per province)

Research will look into Canadian Games Companies specifically. Find out which companies are around – with more than 10 employees, what they have released, company location, company size, who their games are published by, and potential junior job roles – along with hiring requirements and potential wages, etc.

Could you get a job with that employee? What extra skills would you need to get a junior role there? Etc.

You should also pick a province you’d like to be employed in, doesn’t have to be BC and find out the same information about the smaller companies/start ups/etc.

Try to make your presentation interesting, include visuals, etc.